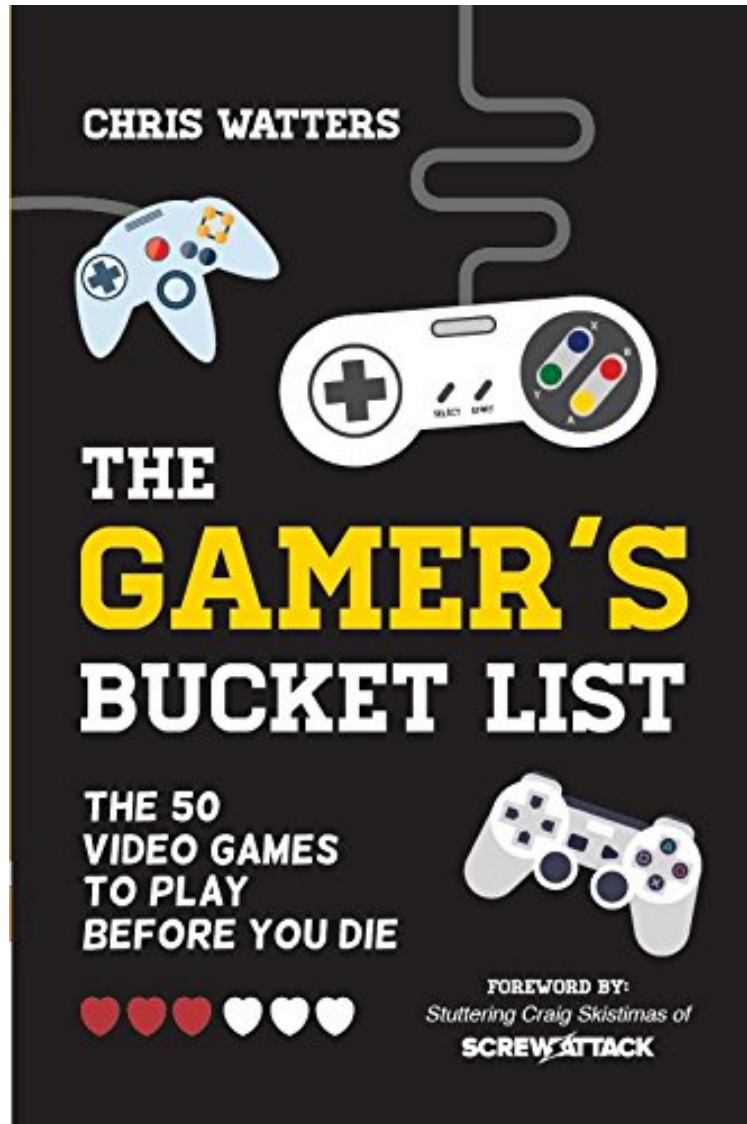


The Gamer's Bucket List: The 50 Video Games to Play Before You Die

Chris Watters

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#864734 in Books 2015-11-24Original language:EnglishPDF # 1 9.00 x .40 x 6.00l, .0 #File Name: 1633531317139 pages | File size: 72.Mb

Chris Watters : The Gamer's Bucket List: The 50 Video Games to Play Before You Die before purchasing it in order to gage whether or not it would be worth my time, and all praised The Gamer's Bucket List: The 50 Video Games to Play Before You Die:

0 of 0 people found the following review helpful. A Great Vertical Slice of the Last Couple Decades of GamingBy Rob PetrizziiI purchased this book for myself. Some light bathroom reading when I forget my phone. I didn't know it

have a 'checklist' on the back pages to track and rate these masterful games. So, it's been fun looking back and rating the games that I've played and to try to complete the others. From another perspective. My fiancée has spent some time looking through the page-long pictures, finding games that seem to appeal to her and reading about them. She's not the biggest gamer, but she's learning that there is more out there than just Mario and Crash Bandicoot. All in all, the book is well-written and is presented in bite-size chunks for quick reads. Get for gaming newcomers to get a vertical slice of the best games and fun for connoisseurs that are looking to fill some gaming gaps and a burst of nostalgia. GLHF13 of 15 people found the following review helpful. It would be a good read if it were not just back of the box descriptions. By D. Frost: While I understand it's just a coffee table book, there is just no meaningful content here. The games are described with only a bit more insight or detail than you would get from the back of the game case. It's also a very short read (1.5 hours) and feels more like a magazine extra issue than a "book". I don't doubt the author is passionate about the games but for me, that passion just did not come through in the writing. 1 of 1 people found the following review helpful. Nothing special here, look elsewhere. By J. McConnell: Extremely bland, content doesn't really tell you anything you don't know about these games or even throw out any games you probably haven't heard of.

#1 Amazon Best Seller! From pixelated pioneer adventures to stunning space odysseys, the boundaries of the video game world are expanding every day. Grand epics and gritty mysteries. Fierce competition and friendly cooperation. Powerful emotions and uproarious laughter. Video games are fantastically diverse and wonderfully creative, but not all games are created equal. With so many games out there on so many different consoles, computers, and devices, how do you decide which games are worth playing? Backed by years of writing about games professionally and decades spent playing them, Chris Watters lays out a list of 50 games to entertain and enlighten you. Whether you're trying to learn more about the world of gaming or strengthening your claim to true gaming fluency, these are the games you'll want to play, and why you'll want to play them.

A comprehensive starter's guide to the wonderful world of video games. Watters's punchy prose is a delight; his brief, informal summaries perfectly capture the best of what the art form has to offer. The perfect book for anyone who's never played Minecraft, but is too ashamed to admit it. Laura Parker, contributing writer, *The Economist* We are all going to die. You can't avoid it. But you can choose how you go. Outside, in the sunshine, like some sort of animal, or inside your darkened living room, playing games? If you want to get through the 50 excellent games in this book, then the choice is clear. Tim Schafer, President and CEO of Double Fine Productions About the Author Chris Watters has been writing about video games for almost a decade. As an integral part of the editorial team at one of the most popular gaming websites, he has previewed and reviewed high-profile games, published numerous in-depth features, and scripted and presented a number of web series. He regularly hosts live stage shows with guests from all over the gaming world at events like E3, PAX, and Comic-Con. Chris majored in Spanish Lit at Wesleyan University and, while his knowledge of Don Quixote has yet to bear fruit, the language proficiency, analytical acumen, and Super Smash Bros. skills he acquired have been immensely helpful in his professional endeavors. Chris currently lives in Berkeley with his wife, Jill. He socializes on Twitter at @CTWatters, and wishes he owned a real-life incarnation of Missile, the plucky Pomeranian from *Ghost Trick: Phantom Detective*.